

On Local Computation for Network-Structured Convex Optimization in Multi-Agent Systems

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Abstract—A number of prototypical optimization problems in multi-agent systems (e.g., task allocation and network load-sharing) exhibit a highly local structure: that is, each agent’s decision variables are only directly coupled to few other agent’s variables through the objective function or the constraints. In this paper, we develop a rigorous notion of “locality” that quantifies the degree to which agents can compute their portion of the global solution of such a distributed optimization problem based solely on information in their local neighborhood. We build upon the results of Rebeschini and Tatikonda (2019) to develop a more general theory of locality that fully captures the importance of problem data to individual solution components, as opposed to a theory that only captures response to perturbations. This analysis provides a theoretical basis for a rather simple algorithm in which agents individually solve a truncated sub-problem of the global problem, where the size of the sub-problem used depends on the locality of the problem, and the desired accuracy. Numerical results show that the proposed theoretical bounds are remarkably tight for well-conditioned problems.

I. INTRODUCTION

Many problems in the control of network systems are naturally posed as network-structured, distributed optimization problems, where knowledge of the cost function and constraints is *distributed* among agents, and the *numerical structure* of the optimization closely reflects the *physical structure* of the network. Examples of such settings are resource management in smart grids [1], state-estimation in power networks [2], distributed model predictive control, and network utility maximization [3]. Accordingly, efficient optimization algorithms are a critical sub-routine for the control of large-scale network systems.

Concerns about communication overhead, privacy, and robustness in such settings have motivated the need for distributed solution algorithms that avoid centrally gathering all of the problem data. This is often abstracted as a prominent setting in the literature on distributed optimization where the objective function is the sum of privately known functions, and agents must reach a *consensus* on the optimal decision variable despite limited inter-agent communication. We refer the reader to [4] for a recent survey on distributed optimization.

Related Work: Many existing distributed optimization algorithms leverage consensus as a core building block and, broadly speaking, can be abstracted as the interleaving of descent steps, to drive the solution to the optimum, and

averaging of information from neighbors, to enforce consistency. The main features differentiating these algorithms from each other are the centralized algorithm from which they are derived, and details regarding the communication structure such as synchronous/asynchronous, and directed/undirected communication links, with the broad overarching categories being (sub)gradient [5], [6], (sub)gradient push [7], [8], dual-averaging [9], [10], and second-order schemes [11], [12].

For many practical settings, seeking consensus as the end goal accurately represents the objective; for instance, in rendezvous and flocking, all the agents’ actions depend on a global decision variable (meeting time and location for the former, and speed and heading for the latter). However, when the global decision variable represents a concatenation of individual actions, the network can still act optimally without ever coming to a consensus. Consider, for example, a task allocation problem where each agent only needs to know what tasks are assigned to itself, and is not concerned with other agents’ assignments. The present paper is focused on the latter class. While problems of this form can be solved using algorithms that enforce full-state consensus, this would result in poor scalability due to the excessive redundancy of shared information and the overhead of consensus.

A number of recent works circumvent the inefficiencies of full-state consensus by only sharing subsets of the primal variables [13], and/or exploiting structure in the dual problem [14], [15], [16], [17]. Of these, [17] considers the problem setting most similar to ours, by considering block separable objectives, and explicitly modeling the structure of the constraints. The authors of [17] develop a proximal primal-dual distributed algorithm meant to explicitly exploit the sparsity and structure of the constraint, and demonstrate that algorithms that ignore sparsity structure, regardless of whether it is present in the problem, are doomed to poor scalability.

Another body of work closely aligned with the spirit of this paper, are those that trade-off communication and computation. [18] considered a setting where a set of distributed processors must collectively converge on the minimizer of the sum of privately known objective functions. They showed that in a variant of the distributed dual averaging algorithm, by communicating less and less frequently as the computation progresses they could improve convergence rate, allowing for improvements in both communication and computation complexity. In contrast, [19] considered schemes where multiple communication rounds are carried out in between each computation round. However, for nearly all practical applications, communication is far more costly than computation, both in terms of time and energy usage. Consequently, in this paper, we focus on reducing communication rounds.

Critically, all of the surveyed approaches fail to address whether the communication complexity is an artifact of the optimization procedure, or implies a fundamental limit on

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the amount of communication exchange necessary to solve network-structured optimization problems. Many problems may simply require intense, network-wide coordination to solve. On the other hand, there are problems that can be solved with only a limited view of the network. In order to design robotic networks that scale gracefully with the number of agents, it is paramount that we identify problems in this latter class, and exploit their locality as much as possible. In other words, ensure that communication is kept at the bare minimum necessary to solve the problem at hand. To this end, we ask a different question: how well agents can compute their portion of the global solution based solely on information in their local neighborhood?

Our approach builds on the work of Rebeschini and Tatikonda [20], who introduced a notion of “correlation” among variables in network optimization problems. The authors in [20] characterize the “locality” of network-flow problems, and show that the notion of locality can be applied to develop computationally-efficient algorithms for “warm-start” optimization, i.e., re-optimizing after the problem is perturbed.

Our approach in this paper also draws influence from the field of local computation, a sub-field of theoretical computer science. Motivated by the common threads in problems such as locally decodable codes, and decompression algorithms, Rubinfeld et al. [21] proposed a unifying framework of Local Computation Algorithms (LCAs). LCAs formalize the intuition that, in problems with large inputs and outputs, if only a small subset of the output is needed, it is inefficient to compute the entire output and simply read off the component required. Instead, both computation and access to the input should be kept to a minimum such that the required output is obtained and is consistent with subsequent queries.

Statement of Contribution¹: We develop a theoretical basis for the local-computation paradigm applied to convex optimization problems in multi-agent systems. Specifically, given the objective of computing x_i , a single component of the optimal decision variable, we characterize the error incurred by truncating the optimization problem to a neighborhood “around” x_i , a single component of the decision variable. We show that for *all* linearly-constrained strongly-convex optimization problems, this error decays exponentially with the size of the neighborhood at a rate dependent on the conditioning of the problem. This rate, which we coin as the “locality” of a problem, naturally characterizes the trade-off between the amount of local knowledge available to an agent, and the quality of its approximation. The condition number of a problem, colloquially referred to as a metric of how “well-behaved” a problem is, unsurprisingly, correlated with the locality of a problem. Our findings give a theoretical basis for a rather simple algorithm, in which agents simply solve truncated sub-problems of the global problem. Our numerical results, obtained by using this algorithm, show that the tightness of the theoretical bounds also depend on the condition number of the problem, with the bounds being near-optimal for well-conditioned problems.

Organization: In Section II, we introduce notation, terminology, and technical assumptions about the problem. In Sec-

¹A preliminary version of this work was accepted at the 2020 European Control Conference [22]. This paper extends prior results by providing tighter bounds on the locality of problems, and extending the decay results to *all* linearly-constrained strongly-convex optimization problems.

TABLE I: List of repeatedly used notation

Symbol	Description
$V^{(p)}$	Set of primal variables
$V^{(d)}$	Set of dual variables
C_S	Set of constraints that <i>only</i> involve variables in S
\bar{C}_S	Set of constraints that involve any of the variables in S
S_j	Set of primal variables participating in the j th constraint
$x^{(S)}$	Solution to the local sub-problem induced by S
G_{dec}	Graph of decision variables that appear in the same constraint
G_{con}	Graph of constraints that share primal variables
G_{opt}	Graph of connections between primal and dual variables

tion III, we provide the problem statement, which establishes the fundamental question of locality, and summarize the main result, which provides a problem-specific bound on the rate of locality. We also summarize the key intermediary results, and discuss the algorithmic implications of locality in terms of the communication and message complexity it implies. We conclude the section with detailed discussion of the major advantages and deficiencies of our method compared to other methods. Proof sketches of the main results are reported in Section IV. In Section V, we provide numerical experiments that highlight both scenarios where our theoretical bounds are tight, and those where our bounds are conservative. We conclude and highlight future directions in Section VI.

II. NOTATION AND ASSUMPTIONS

We let $[N]$ denote the $1 \dots N$ indices, and e_i the canonical i th basis vector. For a matrix A , A_{ij} denotes the element in position $(i; j)$. Similarly, $A_{i\cdot}$ and $A_{\cdot j}$ denote the i th row and j th column of A , respectively. Let A^T be the transpose, and A^{-1} be the inverse. Given subsets $I \subseteq [M]; J \subseteq [N]$, let $A_{I;J} \subseteq \mathbb{R}^{|I| \times |J|}$ denote the submatrix of A given by the rows in I and columns in J . Similarly, $A_{-I; -J}$ denotes the submatrix of A obtained by removing rows I and columns J . We let $\sigma_{\max}(A)$ and $\lambda_{\max}(A)$ denote the maximum singular values and eigenvalues of A , respectively ($\sigma_{\min}(A)$ and $\lambda_{\min}(A)$ the minimums), and $k(A) = \frac{\lambda_{\max}(A)}{\lambda_{\min}(A)}$ the condition number. The difference between sets, $S_1 \setminus S_2 = \{s \in S_1 \mid s \notin S_2\}$ is the set of elements in S_1 but not S_2 .

Throughout this paper, we will consider linearly-constrained separable convex optimization problems of the form:

$$\begin{aligned} & \text{minimize} && f(x) = \sum_i \hat{a}_i f_i(x_i) \\ & x \in \mathbb{R}^N && \\ & \text{subject to} && Ax = b; \end{aligned} \quad (1)$$

We assume that $A \in \mathbb{R}^{M \times N}$ is full row rank, and that each function $f_i: \mathbb{R} \rightarrow \mathbb{R}$ is L -smooth, m -strongly convex, and twice continuously differentiable. We let $V^{(p)} = [N]$ denote the set of primal variables, $V^{(d)} = [M]$ the set of dual variables, and $S_j = \{i \in V^{(p)} \mid A_{ji} \neq 0\}$ the set of primal variables participating in the j th constraint. For any subset of the primal variable, $S \subseteq V^{(p)}$, we also define the following set of constraints

$$C_S := \{i \in [M] \mid \text{if } j \in S \text{ then } A_{ij} = 0\}; \quad (2)$$

$$\bar{C}_S := \{i \in [M] \mid A_{ij} \neq 0 \text{ for some } j \in S\}; \quad (3)$$

Intuitively, C_S is the set of constraints that *only* involve variables in S , and \bar{C}_S is the set of constraints that involve any of the variables in S . Throughout this paper, we fix the objective function f and the constraint matrix A , and write $x(b)$ as a function of the constraint vector, b . We define an undirected graph $G = (V; E)$ by its vertex set V

and edge set E , where elements $(i;j) \in E$ are unordered tuples with $i;j \in V$. We define the graph distance $d_G(i;j)$ to be the length of the shortest path between vertices i and j in graph G , and $\mathcal{N}_k^G(i) = \{j \in V \mid d_G(i;j) \leq k\}$ (termed the “ k -hop neighborhood”) around vertex i in graph G for a given $k \in \mathbb{N}_{>0}$. We define the following undirected graphs representing coupling in the optimization problem:

$G_{\text{dec}} = (V^{(p)}; E_{\text{dec}}(x))$, with $E_{\text{dec}} = \{f(v_i^{(p)}; v_j^{(p)}) \mid v_i^{(p)}; v_j^{(p)} \in V^{(p)}; A_{ki} \neq 0; A_{kj} \neq 0 \text{ for some } kg\}$. Informally, G_{dec} encodes the *decision variables* that appear in the same constraint.

$G_{\text{con}} = (V^{(d)}; E_{\text{con}})$, with $E_{\text{con}} = \{f(i;j) \mid [AA^T]_{ij} \neq 0g\}$. Informally, G_{con} encodes connections between the *constraints* through shared primal variables.

$G_{\text{opt}} = (V^{(p)} \cup V^{(d)}; E_{\text{opt}}(x))$, with $E_{\text{opt}} = \{f(v_j^{(p)}; v_i^{(d)}) \mid A_{ij} \neq 0g\}$. Informally, G_{opt} encodes the dependence structure of the *optimization problem*.²

III. FOUNDATIONS OF LOCALITY, AND THEIR ALGORITHMIC IMPLICATIONS

A. Problem Statement

We consider a network of N agents collectively solving the following linearly-constrained optimization problem

$$\begin{aligned} & \underset{x \in \mathbb{R}^N}{\text{minimize}} && f(x) = \sum_i \hat{a}_i f_i(x_i) \\ & \text{subject to} && Ax = b; \end{aligned} \quad (4)$$

where knowledge of the constraints is distributed, and the decision variable represents a concatenation of the decisions of individual agents. Specifically, we assume that f_j and A_j are initially known by agent j only, and agent j knows b_i if $A_{ij} \neq 0$. As a motivating example, consider a scenario where a fleet of agents needs to collectively complete tasks at various locations, while minimizing the cost of completing such tasks. In this setting, the constraints ensure completion of the tasks, while the entries A_{ij} of the constraint matrix may encode the portion of task i that agent j can complete, or efficiency when completing tasks, thus, constituting private knowledge. We refer the reader to Section V for additional examples.

We consider the problem to be solved when each agent j knows x_j , i.e., we do not require every agent to know the entire decision variable. With some abuse of notation, we conflate each agent with its associated primal variable.³

Our objective in this paper is to characterize the accuracy with which an agent i can compute its associated solution x_i component given access to problem data held by agents within a k -hop neighborhood of itself in G_{dec} , for a given $k \in \mathbb{N}_{>0}$. On the communication graph given by G_{dec} , obtaining this information requires k communication rounds of accumulating and passing problem data between neighbors. Consequently, our

²Without loss of generality, we assume G_{opt} is fully connected (otherwise each connected component of G_{opt} can be treated independently). As a consequence, G_{dec} must be fully connected as well.

³While, in this paper, each agent is only associated with a scalar variable for illustrative purposes, one can readily extend the results in this paper to the setting where each agent is associated with a vector, by stacking each of the agents’ variables into a single global variable. Additionally, the case where multiple agents’ actions depend on shared variables can be addressed by creating local copies of those variables and enforcing consistency between agents who share that variable through a coupling constraint. We direct the reader to Section V for concrete examples of both generalizations.

results also characterize the trade-off between communication and approximation accuracy in this setting.⁴

B. Foundations of Locality

For each x_i , we consider sub-problems induced by restricting Problem (4) to variables within the k -hop neighborhood around x_i and constraints only involving those variables (the “ k -hop local sub-problems”). The main result of this paper states that the error in the i th component of the k -hop “local solution” decays exponentially with the size of the neighborhood—a formal statement is provided below.

Theorem III.1 (Locality). Let $x^{(k)}$ be the solution to the optimization problem induced by restricting Problem 4 to k -hop neighborhood around x_i , $\mathcal{N}_k^{(\text{dec})}(i)$, and the constraints only involving those variables. If $l = \sup_x \frac{\rho^{k(x)} - 1}{k(x) + 1}$, where $k(x)$ denotes the condition number of $A[\tilde{\mathcal{N}}^2 f(x)]^{-1} A^T$, then

$$C = 2 \left(1 + \frac{1}{m} \frac{\sum_{j \in \mathcal{N}_k^{(k)}} x_j}{\sum_{j \in \mathcal{N}_k^{(k)}} x_j} \right) \frac{\|C\|}{\|b\|} \frac{\|Ax_{UC}\|}{\|b\|} \quad (5)$$

The rate l characterizes the degree to which local information is sufficient to approximate individual components of the global optimum, thus justifying it as a metric of “locality”. The proof of Theorem III.1 relies on two intermediary results.

Remark. The definition of C may appear slightly unusual because the term $\frac{\|S_{\text{max}}(A)\|}{\|S_{\text{min}}(A)\|}$ is not scale-invariant i.e., $\frac{\|S_{\text{max}}(cA)\|}{\|S_{\text{min}}(cA)\|} = \frac{\|S_{\text{max}}(A)\|}{\|S_{\text{min}}(A)\|}$. This is remedied by the fact that any constant rescaling of A and b will rescale $\|b\|$ and $\|Ax_{UC}\|$ as well. Consequently, for all $c \in \mathbb{R}$,

$$\frac{\|S_{\text{max}}(A)\|}{\|S_{\text{min}}(A)\|} \|kb\| \|Ax_{UC}\| = \frac{\|S_{\text{max}}(cA)\|}{\|S_{\text{min}}(cA)\|} \|c b\| \|c Ax_{UC}\| \quad (6)$$

Our first intermediary result derives the relationship between solutions to the local sub-problems and the true solution to Problem (4) (the “global problem”). Specifically, we show that the solution to a local sub-problem is consistent with that of a perturbed version of the global problem (where the perturbation appears in the constraint vector, b).

Theorem III.2 (Relationship between local sub-problems and the global problem). Let $S \subseteq V^{(p)}$ be a subset of the primal variables. If $x^{(S)}$ is the solution to the problem obtained by restricting Problem (4) to the variables in S and constraints only involving those variables, i.e.,

$$\begin{aligned} x^{(S)} = & \arg \min_{x^{(S)} \in \mathbb{R}^{|S|}} \sum_{i \in S} \hat{a}_i f_i(x_i^{(S)}); \\ & \text{subject to } A_{C_S, S} x^{(S)} = b_{C_S}; \end{aligned} \quad (7)$$

then there exists $\hat{b} \in \mathbb{R}^M$ such that $x^{(S)} = x(\hat{b})_S$.

The importance of Theorem III.2 lies in the fact that we can interpret solving local sub-problems as solving perturbed

⁴This communication graph should not be seen prescriptive, but rather one that facilitates ready analysis of the implications of locality with regard to communication.

⁵Given further restrictions on A and f , these bounds can be expressed in terms of spectral graph theoretic measures. For example, [20] consider the case where A is an incidence matrix, and relate $\frac{1}{\lambda_2(A[\tilde{\mathcal{N}}^2 f(x)]^{-1} A^T)}$ to the second largest eigenvalue of the diffusion random walk. It is likely that similar results can be obtained when A is an adjacency matrix or unsigned incidence matrix.

versions of the global problem. This interpretation allows us to leverage theory on the sensitivity of optimal points of Problem (4) to characterize the error incurred by only using a subset of the original problem data.

Our second intermediary result characterizes the component-wise magnitudes of this correction factor. Specifically, we show that when the constraint vector of Problem 4 is perturbed, the impact of the perturbation decays exponentially with distance to the perturbation.

Theorem III.3 (Decay in sensitivity of optimal points). Let l be defined as in Theorem III.1. Then for any perturbation in the constraint vector, $D \supseteq \mathbb{R}^M$, subset of the primal variables, $S \subseteq V^{(p)}$, and $C = \frac{2kDk_2}{S_{\min}(A)}$,

$$k[x(b+D) - x(b)]_S \leq C l^{d(S; \text{supp}(D))}; \quad (8)$$

where $d(S; \text{supp}(D))$ is a distance between primal variables and dual variables that characterizes the indirect path through coupling in the constraints, by which a perturbation in the constraint propagates to primal variables. For sake of readability, the precise definition is deferred until Section IV-B.

Intuitively, this theorem states that a perturbation in the constraints affects the decision variables “closest” to the constraint the most, i.e., those involved in the constraint, while the effect of the perturbation decays with the degrees of separation between a decision variable and the constraint. The construction of the k -hop local sub-problems takes advantage of this theorem by forcing the “perturbation” to be at a distance of at least k from component x_i . Theorem III.1 is derived from the intermediary results by bounding the perturbations induced by cutting constraints.

C. Algorithmic Implications

The characterization of locality naturally suggests a means of reducing the communication necessary for distributed optimization. In a radical departure from much of the existing work on distributed optimization, which rely on propagating information throughout the network, we suggest *localizing* information flow. Our results show that the importance of problem data to individual solution components decays with distance to the data. Consequently, if a problem exhibits sufficient locality, by restricting information flow to where it matters most, we can avoid the high communication overhead of flooding methods with little impact on solution quality.

The objective is for each agent to compute its own component of the solution vector, i.e., for agent i to compute x_i . We denote by \hat{x}_i agent i 's estimate of x_i and we let $\hat{x} = (\hat{x}_1, \dots, \hat{x}_N)$ be the aggregation of privately known solution components. Because we allow the approximation to violate constraints, the typical metric of sub-optimality in the objective function is uninformative—the approximation generated is guaranteed to have an objective value no larger than the true optimum. Consequently, we will measure the accuracy of our solution by $k\hat{x} - x \leq k_{\Psi}$ —this bound readily translates into bounds on both the objective value and constraint violation as well.

The locality-aware distributed optimization algorithm is conceptually simple. Leveraging locality, we conclude that each agent can compute its component of the solution by solving a local sub-problem of the global problem, where the size of the local sub-problem depends on the accuracy desired and the locality of the problem. Agents aggregate

local problem data through a recursive flooding scheme, which is truncated after a predetermined number of communication rounds. Then, each agent solves its own local problem without further communication with the network. Specifically, agent i starts with its local objective function, f_i , its associated column of the constraint matrix $A_{\cdot i}$, and components of the constraint vector $b_{\cdot i}$. In the initialization phase, agent i sends $A_{\cdot i}$ to each of its neighbors. After the initialization phase, agent i has full knowledge of $A_{\cdot i}$, i.e., the constraints that it participates in. Then, in the first iteration, agent i sends a representation of $A_{\cdot i}$, $b_{\cdot i}$ and f_i to each of its neighbors. In subsequent iterations, each agent sends a representation of all of the information it has previously received to each of its neighbors. After the k 'th iteration, for $k \geq 2$, agent i has a representation of f_j , $b_{\cdot j}$ and $A_{\cdot j}$ for all $j \in \mathcal{N}(i; k)$, where $\mathcal{N}(i; k)$ denotes the k -hop neighbors of agent i . After the K communication rounds, agent i generates its local sub-problem by ignoring any constraints involving variable outside of its K -hop neighborhood, $\mathcal{N}(i; K)$. The algorithm for agent i is summarized in Algorithm 1.

Algorithm 1: Locality-Aware Distributed Optimization

input : $f_i, A_{\cdot i}, b_{\cdot i}, K$

- 1 Initialization: Send $A_{\cdot i}$ to all $j \in \mathcal{N}(i; 1)$;
- 2 **for** $k = 1; \dots; K$ **do**
- 3 Send $f_j, A_{\cdot j}, b_{\cdot j}$ to all $j \in \mathcal{N}(i; k)$;
- 4 **end**
- 5 Solve

$$x^{(\mathcal{N}(i; K))} = \arg \min_{x \in \mathbb{R}^{|\mathcal{N}(i; K)|}} \sum_{j \in \mathcal{N}(i; K)} f_j(x_j) \quad (9)$$

s.t. $A_{C_{\mathcal{N}(i; K)}} x = b_{C_{\mathcal{N}(i; K)}}$

output: $\hat{x}_i = x_i^{(\mathcal{N}(i; K))}$

D. Discussion

It follows directly from the locality analysis in Theorem III.1 that an accuracy of $k\hat{x} - x \leq k_{\Psi}$ requires

$$K \geq \frac{1}{l} \log \frac{C}{\epsilon} \quad (10)$$

communication rounds. This bound not only determines how to select the number of communication rounds (passed in as a hyperparameter), but provides guidance in determining whether the locality-aware algorithm is suitable for a particular setting. If K is greater than the radius of the network, at least one node has accumulated the entirety of the problem data—in such settings, the locality-aware algorithm may not be suitable. Generally, the locality-aware algorithm offers an advantage in scenarios where the locality parameter, l , is sufficiently small.

In contrast to algorithms where estimates of the primal or dual solutions are passed between agents, the size of the messages grows with the number of agents in each expanding neighborhood. Explicitly, if each local function can be fully represented by B bits, a message representing $f_j, A_{\cdot j}, b_{\cdot j}$ requires on the order of $O(B + \max_i |S_{ij}| \max_j |C_{ij}|)$ bits. Because $|\mathcal{N}(i; k)| = (\max_i |S_{ij}| \max_j |C_{ij}|)^k$, the message size during the k th communication round is bounded by $O((\max_i |S_{ij}| \max_j |C_{ij}|)^k)$ bits.

Notably, both the number of communication rounds and the message complexity of the locality-aware algorithm do not

directly depend on the number of nodes in the network. In contrast, algorithms that enforce full-state consensus requires each node to send messages of size $O(N)$ at every iteration. Moreover, the number of iterations to convergence of such methods tend to scale with the number of nodes in the network (depending on network topology) [4]. While the message complexity of the locality-aware algorithm grows rapidly between iterations, when A is sparse, $|S_j| \ll N$ and $|C_j| \ll M$. This indicates that the locality-aware algorithm offers a significant advantage in settings where $|S_j|$ and $|C_j|$ remain bounded as N and M are increased, i.e., those where a bounded number of agents participate in constraints, and agents participate in a bounded number of constraints regardless of network size.

A shortcoming of Algorithm 1 is that problem data is explicitly shared between agents. At present, its application is limited to settings where preserving the privacy of individual objective functions and constraint sets is not a concern. However, the scalability of the locality-sensitive algorithm motivates extending these ideas to design algorithms that exploit locality without explicitly sharing problem data, and we highlight this as a promising future direction.

IV. PROOFS OF MAIN RESULTS

In this section, we provide proof sketches of the main results summarized in Section III. First, in Section IV-A, we derive the relationship between the true solution to Problem (4) (the ‘‘global problem’’) and the solution to the problem obtained by restricting Problem (4) to a subset of the variables and the constraints only involving those variables (the ‘‘local sub-problem’’). Explicitly, we show that the solution of the local sub-problem is consistent with the solution of a perturbed version of the global problem. This then allows us to leverage the sensitivity of optimal points to derive an expression for the difference between the solution to the local sub-problem and the solution to the global problem (the ‘‘correction factor’’).

Second, in Section IV-B, we show that the correction factor derived in Section IV-A yields a numerical structure that reflects the underlying structure of the constraints. Specifically, we show that, while the correction factor will typically be dense, it admits sparse approximations that reflect the sparsity of the constraints. We leverage the guarantees of the Conjugate Residual algorithm to derive, *a priori*, both the sparsity pattern and a bound on the accuracy of the approximation. This approach will allow us to identify which elements of a local solution will be unaffected if a sparse approximation of the correction factor is used. Finally, in Section IV-C, we use the results of the previous sub-sections to characterize the relationship between the quantity of problem data used, and the error in individual components. This will naturally give rise to the metric of locality l , which we formally present at the end of the section.

A. Relating local sub-problems to the global problem

In this section, we consider sub-problems generated by restricting Problem (4) to a subset of the primal variables and the constraints only involving those variables. In particular, if $S \subseteq V^{(p)}$ is a subset of the primal variables, we define the *local sub-problem induced by S* as:

$$\begin{aligned} x^{(S)}(b) = \arg \min_{x^{(S)} \in \mathbb{R}^{|S|}} \sum_{i \in S} f_i(x_i^{(S)}) \\ \text{subject to } A_{C_s, S} x^{(S)} = b_{C_s} \end{aligned} \quad (11)$$

Our objective in this section is to relate the value of $x^{(S)}$ to $[x(b)]_S$, the components S of the global optimum, allowing us to characterize the error in $x^{(S)}$.

We first show that augmenting the local sub-problem with the remaining variables does not change the solution to the local sub-problem. By computing the optimal unconstrained values for cut variables, we can derive the global constraint vector \hat{b} that induces the same value on S , i.e., $x^{(S)} = x(\hat{b})_S$. This insight is key for making the connection between the ‘‘warm-start’’ scenario presented in [20] (computing $x(b)$ given the solution to $x(b+p)$) to the ‘‘cold-start’’ scenario considered in this paper (computing $x(b)$ without prior knowledge of other optimal solutions). This allows us to develop a more general theory of locality that fully captures the importance of problem data to individual solution components, as opposed to a theory that only captures response to perturbations.

In the following lemma, we show that if the local-sub-problems are augmented with the remaining variables, the solution on the k -hop neighborhood does not change.

Lemma IV.1. [Augmenting the local sub-problems] Let $x^{(S)}$ be the solution to the local sub-problem induced by S , and

$$\begin{aligned} \hat{x}^{(S)}(b) = \arg \min_{x \in \mathbb{R}^N} \sum_{i=1}^N f_i(x_i) \\ \text{subject to } A_{C_s, S} x = b_{C_s} \end{aligned} \quad (12)$$

is the solution to the problem including the entire objective function, but only the constraints of the local sub-problem, then $x^{(S)}(b) = \hat{x}^{(S)}(b)_S$.

Proof. This lemma follows from observing that the variables in $V^{(p)} \setminus S$ are entirely unconstrained, and can be optimized independently from those in S . \square

By computing the values that the constraints in $V^{(d)} \cap C_s$ take on without being enforced, we can derive a constraint vector \hat{b} that induces the same optimal solution as the local sub-problem.

Lemma IV.2 (Implicit Constraints). Let $\hat{x}^{(S)}$ be defined as in Lemma IV.1, and $\hat{b} = A\hat{x}^{(S)}$. Then,

$$\begin{aligned} \hat{x}^{(S)} = \arg \min_{x \in \mathbb{R}^N} f(x) \\ \text{subject to } Ax = \hat{b} \end{aligned} \quad (13)$$

Proof sketch. The result follows by showing that the feasible set of Problem (13) is a subset of the feasible set of Problem (12). \square

Lemma IV.2 allows us interpret solving the local sub-problem as solving a perturbed version of the global problem where b is replaced by \hat{b} . This interpretation allows us to leverage the theory developed by Rebeschini and Tatikonda [20] on the sensitivity of optimal points of Problem (4) to finite perturbations in the constraint vector, b , to relate the solution of the local sub-problem to that of the global problem. The main theorem of [20] is reviewed below.

Theorem IV.3 (Sensitivity of Optimal Points - Theorem 1 of [20]). Let $f : \mathbb{R}^N \rightarrow \mathbb{R}$ be strongly convex and twice continuously differentiable, and $A \in \mathbb{R}^{M \times N}$ have full row rank. For $b \in \text{Im}(A)$, let $S(x(b)) := \tilde{N}^2 f(x(b))^{-1}$. Then $x(b)$ is continuously differentiable at all $b \in \mathbb{R}^m$, and

$$\frac{dx(b)}{db} = D(b) = S(x(b))A^T(AS(x(b))A^T)^{-1}; \quad (14)$$

The above theorem relates the gradient of the optimal solution, $x(b)$, to the constraint matrix and the objective function. Critically, Equation (14) holds globally, allowing us to apply the Fundamental Theorem of Calculus to determine the correction factor necessary to correct for finite perturbations in the constraint vector. Precisely, if we let $D = b - \hat{b}$, the correction factor can be expressed as

$$x(\hat{b} + D) - x(\hat{b}) = \int_0^1 S(x_q)A^T(AS(x_q)A^T)^{-1}d q \quad D; \quad (15)$$

where $x_q := x(\hat{b} + qD)$. Consequently, the error in the local solution is precisely this correction factor.

B. Component-wise Sensitivity

In the previous section, we gave a closed-form expression for the error in the solution of the local sub-problem. In this section, we show how the underlying structure of the optimization problem is reflected in the numerical structure of this error. In particular, we leverage the Conjugate Residuals algorithm [23] to generate a sequence of sparse approximations that converge exponentially to the true correction factor while maintaining sparsity patterns that reflect the underlying graph structure of the optimization problem. We establish that a perturbation in the constraints affects the decision variables “closest” to the constraint the most, while the effect of the perturbation decays with the degrees of separation between a decision variable and the constraint. Moreover, we derive an *a priori* bound on the rate of decay.

In the remainder of this section, we will analyze the instantaneous sensitivity of the optimal point

$$\frac{dx(b)}{db}D = D(b)D = S(x(b))A^T(AS(x(b))A^T)^{-1}D;$$

In Section IV-C, when we formally define our metric of locality, the results developed in this section will naturally extend to finite perturbations in the constraint vector. For ease of notation, we let $S = S(x(b))$.

The instantaneous sensitivity expression will allow us to reason about the structural coupling between components of Problem (4), however, the term $(ASA^T)^{-1}$ will require careful treatment, as the inverse of sparse matrices is typically dense. While the structure of ASA^T is obfuscated when we take the inverse, it is not lost. The insight that allows us to recover the original structure of the problem in the sensitivity expression is that the Conjugate Residuals algorithm can be leveraged to generate structure-preserving sparse approximations to $d := (ASA^T)^{-1}D$. We now provide a cursory overview of the algorithm and relevant guarantees [23, 6.8]⁶.

a) *Conjugate Residuals*: For ease of notation, let $M = ASA^T$. Conjugate residuals (CR) is an iterative Krylov method for generating solutions to linear systems, $Md = D$. The algorithm recursively generates a sequence of iterates, $d^{(k)}$ where each $d^{(k)}$ minimizes the norm of the residuals, $kr_k k :=$

$\|Md^{(k)}\|_2$, in the k th Krylov subspace. The guarantees of the algorithm that we will leverage are as follows.

1) Sparsity:

$$d^{(k)} \in \mathcal{K}(M; D; k) := \text{span}\{D; MD; M^2D; \dots; M^{k-1}D\}.$$

2) Convergence rate:

$$kr_k k_2 \leq 2 \frac{\rho_K - 1}{\rho_K + 1} \frac{1}{k} \quad kr_0 k_2 = 2 \frac{\rho_K - 1}{\rho_K + 1} \frac{1}{k} \quad kD k_2;$$

The first guarantee will allow us to derive the support of each $d^{(k)}$, which reflects the underlying structure of the problem. The second will allow us to bound the rate with which the effect of a perturbation decays with each degree of separation.

b) *Support of the estimates*:

Theorem IV.4 (Sparsity Structure of Matrix Powers). For $k \in \mathbb{Z}_+$, neglecting numerical cancellation⁷,

$$\text{supp}((ASA^T)^k) = \{i; j\} \text{ } d_{G_{\text{con}}}(v_i; v_j) \quad k g; \quad (16)$$

This theorem establishes that the sparsity pattern of a symmetric matrix to the k th power is determined by the k -hop neighbors in the graph representing the sparsity pattern of the original matrix. This allows us to characterize the sparsity pattern of each of the generating vectors of the k th Krylov subspace generated by ASA^T and D .

Corollary IV.4.1 (Sparsity Structure of the Sensitivity Expression). For $k \in \mathbb{Z}_+$ and $i \in [M]$

$$\text{supp } S(x)A^T d^{(k)} e_i \subseteq N_1^{\text{Gopt}}(N_k^{G_{\text{con}}}(i)); \quad (17)$$

Informally, $N_1^{\text{Gopt}}(N_k^{G_{\text{con}}}(i))$ represents the components of $SA^T d^{(k)} e_i$ that can be deduced to be nonzero based on combinatorial analysis of each of its composing terms. The consequence of Corollary IV.4.1 is that if we take $SA^T d^{(k)}$ as an approximation to $SA^T(ASA^T)^{-1}D$, we know which components of the approximation are guaranteed to be zero, i.e., are invariant to locally supported perturbations in the constraint vector. Based on the previous theorem and its corollary, we define a measure of distance between primal variables and dual variables that characterizes the indirect path, through coupling in the constraints, by which a perturbation in the constraint propagates to primal variables,

$$d(v_i^{(p)}; v_j^{(d)}) := \min_{k; j} \{j \in N_1^{\text{Gopt}}(N_k^{G_{\text{con}}}(j))\} g; \quad (18)$$

We also define the distance between sets of primal and dual variables as

$$d(I; J) = \min_{i; j} \{d(v_i^{(p)}; v_j^{(d)})\} \quad I; v_j^{(d)} \in J g;$$

c) *Component-wise sensitivity*: We will now show that the previous result along with the convergence guarantees of CR can be used to infer the component-wise magnitudes of the sensitivity expression. We will ultimately conclude that these magnitudes decay exponentially with rate $\frac{\rho_K - 1}{\rho_K + 1}$ with the degrees of separation between a component of x , and the support of D , where k is the condition number of ASA^T .

Theorem IV.5 (Decay in Sensitivity). The component-wise magnitudes of the sensitivity expression can be bounded as

$$k[D(b)D]_S k_2 \leq C \frac{\rho_K - 1}{\rho_K + 1} \frac{1}{d(S, \text{supp}(D))}; \quad (19)$$

⁷When characterizing the sparsity pattern of a matrix, “numerical cancellation” refers to entries that are zeroed out due to the values of the matrix entries, and cannot be deduced to be zero from the combinatorial structure of the matrix alone.

⁶We adapt the results from [23] slightly because ASA^T is normal.

where $C = \frac{2kDk_2}{s_{\min}(A)}$, and $k = \frac{l_{\max}(ASA^T)}{l_{\min}(ASA^T)}$.

Proof sketch. We consider $fd^{(k)}g$, the sequence of estimates of $(ASA^T)^{-1}D$ generated via CR, and $fSA^T d^{(k)}g$, the corresponding sparse estimates of the sensitivity expression. The convergence guarantees of the CR iterates allow us to bound the error in each $SA^T d^{(k)}$, while their sparsity allows us to deduce the components of $SA^T d^{(k)}$ that are zero. The insight that we leverage is that if $SA^T (ASA^T)^{-1}D = e$ and $SA^T d^{(k)} = 0$, then $j SA^T (ASA^T)^{-1}D = e$ \square

Theorem IV.5 states that components that are “closest” to the perturbation, i.e., those that participate in the constraints, are most sensitive to the perturbation, and the sensitivity of components decay exponentially according to their degree of separation from the perturbation. Moreover, the decay rate can be bounded by $\frac{\rho}{k+1}$. Theorem IV.5 can be readily extended to bound the effect that perturbations in the constraint vector, b , have on individual components of the correction factor.

Corollary IV.5.1 (Decay in Error). If $l = \frac{\rho}{k(x)+1}$ for all x , then for $C = \frac{2kDk_2}{s_{\min}(A)}$,

$$x(\hat{b} + D) - x(\hat{b}) \leq C l^{d(S; \text{supp}(D))}. \quad (20)$$

Proof sketch. The proof of this theorem proceeds by plugging the bound of Theorem IV.5 into Equation (14). \square

Corollary IV.5.1 extends the results of Theorem IV.5 to establish that the magnitude of the correction factor decays with distance to the perturbation. The authors of [20] characterized a similar decay bound for network flow problems, and demonstrated the potential of such a bound in the context of warm-start optimization. This decay bound extends their results to all linearly-constrained convex optimization problems, and improves on our previous results derived from the infinite series expansion of the sensitivity expression [22].

C. Putting it all together

We now have the technical machinery necessary to establish a notion of locality. In this section, we restrict our attention to local sub-problems induced by a k -hop neighborhood around x_i in G_{dec} . To lighten notation, we let $x^{(k)}$ denote the solution to the local sub-problem induced by the k -hop neighborhood around i (denoted by $x_i^{(k)}$ previously). In this section, we find constants C and l such that

$$j x_i^{(k)} - x_j \leq C l^k.$$

In other words, we will show that the error in component i decays exponentially according to rate l with the size of neighborhood generating the local sub-problem. The rate l naturally characterizes the degree to which local information is sufficient to compute a single component of the global optimum, ultimately, becoming our metric of “locality”.

We proceed by leveraging the results of Section IV-A to characterize the error on each of the local sub-problems in terms of the implicit constraints, $\hat{b}^{(k)}$. We will then apply the results derived in Section IV-B to bound the error induced at component x_i . The key difficulty resolved in this section stems from the fact that we want to avoid solving for the

implicit constraints (which would require using the entirety of the problem, thus defeating the purpose of locality!)—this is akin to applying Corollary IV.5.1 without knowing D .

While we generally cannot control the value of the implicit constraints, $\hat{b}^{(k)}$, the construction of the local sub-problems guarantees that the distance from i to the cut constraints is at least k , i.e., $d(i; \text{supp}(D^{(k)})) \geq k$ where $D^{(k)} := b - \hat{b}^{(k)}$. Moreover, we know that the “perturbations”, $D^{(k)}$, are not arbitrary—they arise from ignoring constraints. These insights provide sufficient knowledge of $D^{(k)}$ to apply Corollary IV.5.1. We are now in a position to prove the main result.

Theorem III.1. Let $x^{(k)}$ be the solution to the optimization problem induced by restricting Problem 4 to k -hop neighborhood around x_i , $N_k^{(\text{dec})}(i)$, and the constraints only involving those variables. If $l = \sup_x \frac{\rho}{k(x)+1}$, where $k(x)$ denotes the condition number of $A \tilde{N}^2 f(x)^{-1} A^T$, then

$$1 + \frac{C}{l} \frac{2s_{\max}(A)}{s_{\min}^2(A)} b \leq A x_{UC} \leq 2. \quad (21)$$

Proof sketch. The proof proceeds by first showing that the k -hop sub-problem construction only removes constraints that are at least distance k away from component x_i . Next, we derive a bound on the maximum constraint violation that can arise from ignoring constraints. These two results can be plugged into Corollary IV.5.1 to derive the main result. \square

The upshot of this theorem is that if an accuracy of $j x_i^{(k)} - x_j \leq \epsilon$ is desired, a neighborhood size of $K = \frac{1}{l} \log \frac{C}{\epsilon}$ is sufficient. The larger l is, the larger the neighborhood needed to achieve a desired accuracy, whereas a smaller l indicates that a smaller neighborhood is sufficient. We note here that the actual number of variables and constraints included in a neighborhood of a fixed size will depend on the problem. For example, if G_{dec} is a path graph, then the number of variables in each neighborhood will scale linearly with k , whereas if G_{dec} is a grid graph, then the number of variables in each neighborhood scales quadratically with k .

The close relationship between l and the size of sub-problem needed to achieve a desired accuracy justifies it as a metric of the degree to which local information is sufficient to approximate individual components of the global solution. We are now in a position to define our metric of locality.

Definition IV.1 (Locality). For an optimization problem of the form (4) we define the locality of the problem as

$$l(f; A) = \sup_x \frac{\rho}{k(x)+1}. \quad (22)$$

We also extend the definition of locality to classes of problems. Explicitly, if it is known that $f \geq F$ and $A \geq A$, we define the locality of the class of problems as

$$l(F; A) = \sup_{f \geq F, A \geq A} l(f; A). \quad (23)$$

For instance, in network utility maximization the class of constraint matrices are those representing flow conservation constraints.

D. Discussion

In this section, we have proposed a metric of locality that captures the amount of information that is required to

solve for a single component of an optimization problem. From a practical standpoint, implementing the locality-aware algorithm requires checking the condition number for a given problem instance. In scenarios where the objective function, f , and constraint matrix, A , are fixed, the locality parameter can be computed offline, and passed in as a parameter to the network. For example, in Section V we consider an instance of economic dispatch where the objective function and constraint matrix are fixed, and the constraint vector is determined online. In this case, the proposed results can be immediately applied.

In Definition IV.1, we generalize our metric of locality to classes of problems to account for problem instances that exhibit variability in the objective and constraint matrix. As an example, in the Appendix we consider a power network state estimation problem, in which we maximize the posterior probability of the power flows and voltage angles given noisy measurements of both, subject to the power flow equations. The class of problems encompassing this scenario is are objective functions derived from the maximum-a-posteriori estimation formulation, and the constraint matrix encoding the power flow equations. The noisy measurements are modeled in the objective function, and thus is stochastic and determined at run-time. Regardless, the Hessian of the objective is constant for all possible objective functions of this form, so the locality metric can be readily computed. However, we remark that this is not always be the case, and there is often a trade-off between generality of a class of problems and how informative our metric of locality is. For example, if all but one problem in a class exhibit a high degree of locality, the proposed metric would indicate that the entire class exhibits a low degree of locality—resulting in bounds that are exceedingly conservative for almost all of the problems in that class.

If computing the locality of an entire class of problem is intractable, we suggest an approach where individual problem instances are sampled, and their locality estimated. This motivates a complementary notion of locality in a stochastic sense, where the notion of locality is extended from being a worst-case bound to one that captures the distribution of locality parameters in a class of problem. Similarly, we highlight the potential for a class of adaptive algorithms where agents individually estimate local measures of locality based on problem data within their neighborhood. This not only would alleviate the overhead of computing the global locality parameter, but would remedy the inherent conservatism of worst-case bounds—as demonstrated in Section V, the maximum error of Algorithm 1 across agents can be much worse than the average error.

V. NUMERICAL EXPERIMENTS

In this section, we validate our theoretical bounds against the true performance of the locality-aware algorithm.

First, we consider an instance of the economic dispatch problem. We compare the true error of the locality-aware algorithm with the theoretical upper-bound on the error, as a function of the number of communication rounds. We observe that when the condition number is low, the performance of the algorithm closely matches the theoretical prediction. We also recompare against the dual coupled diffusion algorithm and observe that the number of iterations necessary to achieve a high level of accuracy far exceeds the number of communication rounds required for the locality-aware algorithm.

Second, we consider an instance of the rendezvous problem. Intuitively, deciding on a meeting location that is central to all agents is an inherently global problem. This is confirmed by the high locality parameter. Empirically, the rendezvous problem does not exhibit locality that is overlooked by the theory. This confirms that our characterization of locality does not buy us locality when there is none.

A. Economic Dispatch

1) *Problem Setting*: We consider a setting where generators are positioned in an $N \times M$ grid, and load buses are positioned in the center of each grid cell. Each load bus is only connected to its neighboring generators, which need to supply enough power to satisfy a stochastically generated load L_j . The costs associated with the problem are a quadratic generation and transmission costs with coefficients $\frac{a}{2}$ and $\frac{b}{2}$, respectively. The optimization problem representing this setting is given by

$$\begin{aligned} \underset{x}{\text{minimize}} \quad & \frac{a}{2} \mathring{a}_i \mathring{a}_{j \in 2N(i)} x_{i,j} + \frac{b}{2} \mathring{a}_i \mathring{a}_{j \in 2N(i)} x_{i,j}^2 \\ \text{subject to} \quad & \mathring{a}_{i \in 2N(j)} x_{i,j} = L_j; \delta_j \end{aligned} \quad (24)$$

If $a = 0$, the problem fully decouples and the optimal solution splits each load evenly between its generators. This setting allows us to use the parameters a and b to “tune” the locality of the problem and evaluate the proposed bounds for varying rates of locality. This example also illustrates the extension of our results to block-separable objectives.

2) *Effect of Locality on Convergence*: In this example, we fixed the dimension of the global problem to be 20×20 , and varied a to be 0.1, 10, and 1000. The condition number for each of these cases was calculated and found to be 1.39, 37.62, and 3611.43, respectively—these correspond to locality parameters of 0.08, 0.72, and 0.97. We select each load uniformly from the range $[0;10]$. In each of these cases, we run Algorithm 1 for values of K that vary between 0 and the diameter of the network. Figure 1 plots the maximum and average errors (computed over all the agents) against K , as well as the error bound in Theorem III.1 derived from the locality parameter.⁸ For well-conditioned problems, the true performance of the algorithm aligns closely with the theoretical prediction, while the theoretical bounds become more conservative as the condition number increases. In cases with low locality parameter, the error exhibits clear exponential convergence. Whereas, when the locality parameter is higher, the convergence rate of the error appears to increase with the number of communication rounds. This aligns with the superlinear convergence behavior sometimes observed with Krylov subspace methods [24].

3) *Comparison to other methods*: We now evaluate the performance of our algorithm against the dual coupled diffusion algorithm of [17]. The dual coupled diffusion algorithm is a proximal primal-dual decentralized optimization algorithm for problems of the form

$$\begin{aligned} \underset{x_1, \dots, x_N}{\text{minimize}} \quad & f(x) = \sum_{i=1}^N \mathring{a}_i f_i(x_i) \\ \text{subject to} \quad & \mathring{a}_{s,k \in 2N_s} A_{s,k} x_k; \quad \mathcal{S} = 1; \dots; K \end{aligned} \quad (25)$$

⁸We note that the constant bound in Theorem III.1 can be improved to $C = 2 \frac{1}{\mathring{S}_{\min}(A)} b A x_{UC}^2$, by observing that any load not included in the constraints will simply be left unfulfilled.

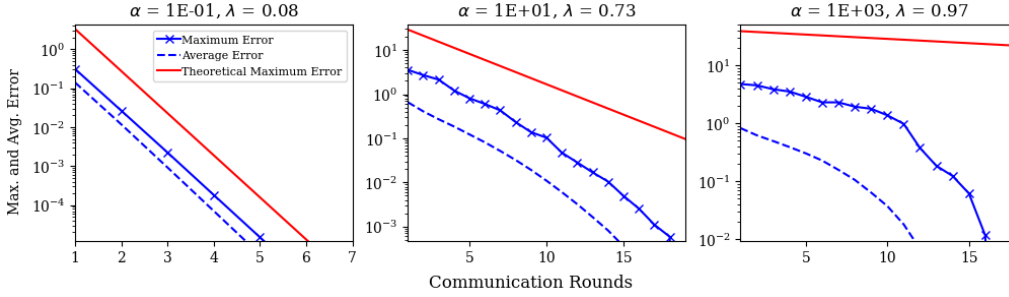


Fig. 1: This figure plots the true accuracy of the locality-aware algorithm against the theoretical accuracy for varying communication rounds. In the well-conditioned case, the proposed theoretical rate is tight. As the conditioning of the problem increases, the theoretical bound becomes more conservative.

where $f_i : \mathbb{R}^{Q_i} \rightarrow \mathbb{R}$, $A_{s,k} \in \mathbb{R}^{S_s \times Q_k}$, $b_s \in \mathbb{R}^{S_s}$ and N_s denotes the neighborhood of agent s including agent s itself. We note that problem (4) can be written in the form of problem (25) where $Q_i = 1$ for all $i \in [N]$ and $S_s = 1$ for all $s \in [K]$. Every agent maintains a copy of its local decision variable, and its associated dual variables. In each synchronous iteration, the algorithm uses proximal gradient descent to update the primal variables, and a combination of gradient ascent and consensus to update the dual variables. The primal and dual step-sizes (denoted m_x and m_v , respectively) are constant throughout the algorithm and assumed to be the same for all of the agents.

Critically, convergence is only guaranteed if $m_x < \frac{1}{2L} \frac{1}{m} =: C_x$ and $m_v < \frac{m}{L_{\max}(B^T B)} =: C_v$, where B is the matrix representing the “global view” of the constraints. We evaluated sensitivity to these bounds by testing various step-sizes given by $m_x = gC_x$ and $m_v = gC_v$ for $g \in [0.25; 0.95; 2.0]$. The maximum error, $k\hat{x}_i - x^*$, and the average error, $k\hat{x}_i - x^*$, are plotted against communication rounds in Figure 2. Generally, the larger the step-size is the faster the convergence, so long as the step-sizes remain below the provided bounds. Underestimating the step-size bounds results in dramatically slower convergence. As such, effective implementation of the dual coupled diffusion algorithm requires accurate estimates of global problem data. Much like the locality-aware approach, this dependence makes the dual coupled diffusion algorithm best suited to scenarios where similar problems are solved repeatedly online. In general, the locality-aware algorithm requires far fewer communication rounds than the dual coupled diffusion algorithm, with this difference being amplified as the conditioning of the problem worsens. However, the locality-aware algorithm requires explicitly sharing problem data, while the dual-coupled diffusion algorithm only shares dual estimates. Accordingly, the locality-aware algorithm is preferable when privacy is not a concern, while the dual-coupled diffusion algorithm is preferable when local objective functions must be kept private.

B. Rendezvous

We now consider a rendezvous problem where 1000 agents, placed uniformly at random in a $[0;1]^2$ grid at locations $f(x_i; y_i)_{i \in [1000]}$, must decide on a meeting location central to all agents. The optimization problem representing this setting is given by

$$(x^*; y^*) = \arg \min_{x; y \in \mathbb{R}} \sum_{i=1}^N \hat{a}_i (x - x_i)^2 + (y - y_i)^2; \quad (26)$$

where $(x^*; y^*) \in \mathbb{R}^2$ is the optimal meeting location. We assume that the communication graph, $G = (V; E)$ between agents is given by the minimum weight spanning tree of their distances. We rewrite Problem 26 in “distributed” form:

$$\begin{aligned} & \text{minimize}_{\hat{x}; \hat{y} \in \mathbb{R}^N} \sum_{i=1}^N \hat{a}_i (\hat{x}_i - x_i)^2 + (\hat{y}_i - y_i)^2 \\ & \text{subject to} \quad \hat{x}_i = \hat{x}_j; \hat{y}_i = \hat{y}_j \quad \mathcal{E}(i; j) \in E \end{aligned} \quad (27)$$

This formulation creates local copies of the meeting coordinates, and ensures that neighbors agree on the same location. Because the communication graph is connected, this ensures that all agents agree on the same location. Intuitively, deciding on a meeting location that is central to *all* agents is an inherently global problem. This is confirmed by the locality parameter, which was found to be $l = 0.9939$. The true error along with its theoretical bounds are plotted in Figure 3: unlike the example of power network state-estimation presented in the Appendix, the rendezvous example did not exhibit locality that was overlooked by the theory.

This experiment shows that our characterization of locality does not buy us locality when there is none. Some problems that we might solve with a multi-agent system are inherently global, requiring information from all of the nodes to solve with reasonable accuracy. The purpose of this paper is not to imbue all problems with with a high degree of locality, but rather to develop a metric that can distinguish between the two.

VI. CONCLUSION

In this paper, we have studied the structure of linearly-constrained strongly-convex optimization problems, showing that *all* such problems exhibit locality. Our results leverage Conjugate Residuals to relate the locality of a problem to its conditioning. The rate of locality derived from CR, $\frac{\beta^k - 1}{k+1}$, is a significant improvement to the $\frac{k-1}{k+1}$ rate derived in previous work via the infinite Neumann expansion. This notion provided a theoretical basis for a rather simple algorithm in which agents individually solve a truncated sub-problem of the global problem. Finally, we demonstrated our algorithm in the context of both economic dispatch and rendezvous.

While the framework of locality appears to be a promising direction for improving the scalability of multi-agent systems, a number of key questions remain open. The first is the issue of determining the locality parameter of a problem—as stated, it is defined as a uniform bound on condition number, which is inherently a global measure. This motivates developing

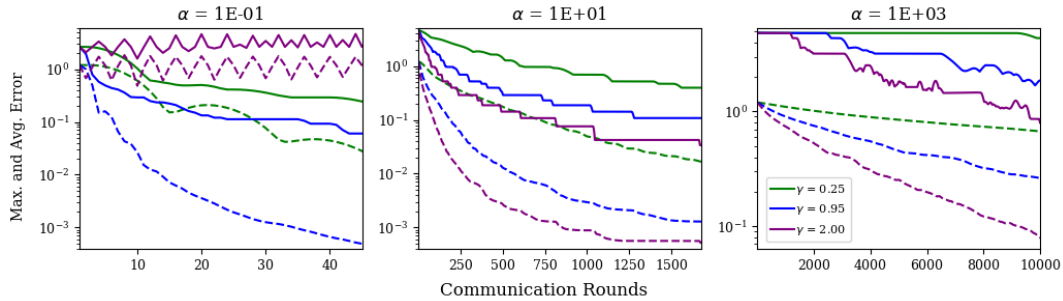


Fig. 2: This figure plots the convergence of the dual coupled diffusion algorithm (maximum error is as a solid line, average error as a dashed line in the same color) against the number of communication rounds for varying multiplicative factors of the step-size bounds. In the well-conditioned case, convergence is rapid, but diverges when step-size exceeds the bounds provided in [17]. As the conditioning worsens, convergence slows down dramatically, but the algorithm can still achieve convergence despite the step-sizes exceeding the theoretical bounds.

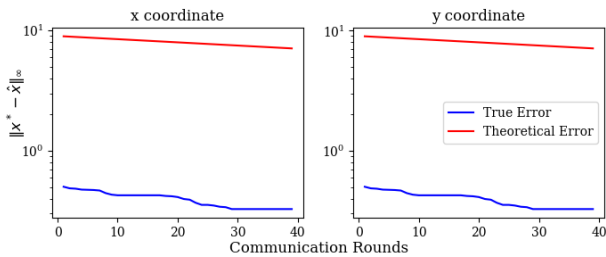


Fig. 3: This figure shows the true accuracy of the locality-aware algorithm (blue) against its theoretical accuracy (red). The locality parameter, $l = 0.9939$, indicates that the error should hardly decay with the number of communication rounds, which aligns with the empirical results observed.

algorithms that implicitly exploit locality in contrast to the explicit truncation method in the present paper. Ideally, such an algorithm would adapt to the present problem without requiring the locality parameter as an input.

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VII. APPENDIX

A. Full Proofs of Section IV

Lemma IV.2 (Implicit Constraints). Let $\hat{x}^{(S)}$ be defined as in Lemma IV.1, and $\hat{b} = A\hat{x}^{(S)}$. Then,
$$\hat{x}^{(S)} = \arg \min_{x \in \mathcal{R}^N} f(x) \quad (28)$$
subject to $Ax = \hat{b}$:

Proof. Assume by contradiction that there exists an optimal solution $\tilde{x} \notin \hat{x}^{(S)}$ to Problem (13) with optimal value $f(\tilde{x}) < f(\hat{x}^{(S)})$. Note that on C_s , the implicit constraints are equal to the true constraints. i.e., $b_{C_s} = \hat{b}_{C_s}$.

The constraints in Problem (12) are a subset of the constraints in Problem (13). Therefore, the feasible set of Problem (13) is contained in the feasible set of Problem (12). Explicitly,

$$\tilde{f}x \ jAx = \hat{b}g = \tilde{f}x \ jA \ C; \ x = \hat{b} \ C; \ Ax = \hat{b} \ Cg \quad (29)$$

$$\tilde{f}x_j A_C: x = \hat{b}_C g: \quad (30)$$

If \tilde{x} is the optimal solution to Problem (13), it is also a feasible solution for Problem (12). Since $f(\tilde{x}) < f(\hat{x}^{(S)})$, $\hat{x}^{(S)}$ is not optimal for Problem (12)—a contradiction. \square

Theorem IV.5 (Decay in Sensitivity). The component-wise magnitudes of the sensitivity expression can be bounded as

$$k[D(b)D]_S k_2 \leq C \frac{\rho \frac{1}{k} 1}{\rho \frac{1}{k+1}} d(S; \text{supp}(D)); \quad (31)$$

where $C = \frac{2kDk_2}{S_{\min}(A)}$, and $k = \frac{I_{\max}(ASA^T)}{I_{\min}(ASA^T)}$.

Proof. Let $d^{(k)}$ be the k th estimate of $(ASA^T)^{-1}D$ generated via the Conjugate Residuals algorithm. Corollary IV.4.1 allows us to conclude that $[SA^T d^{(k)}]_S = 0$ if $k = d(S; \text{supp}(D))$. It then follows that for all $k < d(S; \text{supp}(D))$

$$[D(b)D]_S = [D(b)D - SA^T d^{(k)}]_S = [SA^T ((ASA^T)^{-1}D - d^{(k)})]_S; \quad (32)$$

Taking the norm of both sides of the equality,

$$k[D(b)D]_S k_2 \leq SA^T ((ASA^T)^{-1}D - d^{(k)})_2; \quad (33)$$

Notice that the k th residual can be expressed as

$$r_k = A - SA^T ((ASA^T)^{-1}D - d^{(k)}); \quad (34)$$

and convergence of the conjugate residuals algorithms guarantees that

$$kr_k k_2 \leq \frac{\rho \frac{1}{k} 1}{\rho \frac{1}{k+1}} kr_0 k_2; \quad (35)$$

Using the fact that $S_{\min}(A) \leq \lambda_k \leq k \lambda_1$, we can bound

$$k[D(b)D]_S k_2 \leq SA^T ((ASA^T)^{-1}D - d^{(k)})_2 \quad (36)$$

$$\frac{kr_k k_2}{S_{\min}(A)} \leq \frac{2kDk_2}{S_{\min}(A)} \frac{\rho \frac{1}{k} 1}{\rho \frac{1}{k+1}}; \quad (37)$$

Taking $C = \frac{2kDk_2}{S_{\min}(A)}$ and $k = d(S; \text{supp}(D))$ concludes the proof. \square

Corollary IV.5.1 (Decay in Error). If $l = \frac{\rho \frac{1}{k(x)} 1}{\rho \frac{1}{k(x)+1}}$ for all x ,

$$\text{then for } C = \frac{2kDk}{S_{\min}(A)}, \quad x(\hat{b} + D) - x(\hat{b})_S \leq Cl^{d(S; \text{supp}(D))}; \quad (38)$$

Proof. Like before, we define $x_q := x(\hat{b} + qD)$, and $b_q := \hat{b} + qD$. Then,

$$x(\hat{b} + D) - x(\hat{b})_S \quad (39)$$

$$= \int_0^1 S(x_q)A^T(AS(x_q)A^T)^{-1}Ddq \quad (40)$$

$$= \int_0^1 [D(b)D]_S dq \quad \int_0^1 k[D(b)D]_S k dq \quad (41)$$

$$\int_0^1 S(x_q)A^T((AS(x_q)A^T)^{-1}D - d^{(k)})dq \quad (42)$$

$$\int_0^1 \frac{2kDk}{S_{\min}(A)} \frac{\rho \frac{1}{k(x_q)} 1}{\rho \frac{1}{k(x_q)+1}} dq \leq \frac{2kDk}{S_{\min}(A)} l^k; \quad (43)$$

Taking $C = \frac{2kDk}{S_{\min}(A)}$ completes the proof. \square

Theorem III.1 (Locality). Let $x^{(k)}$ be the solution to the optimization problem induced by restricting Problem 4 to k -hop neighborhood around x_i , $N_k^{(\text{dec})}(i)$, and the constraints only involving those variables. If $l = \sup_x \frac{\rho \frac{1}{k(x)} 1}{\rho \frac{1}{k(x)+1}}$, where $k(x)$ denotes the condition number of $A \tilde{N}^2 f(x)^{-1}A^T$, then

$$\|x_i^{(k)} - x_i\| \leq Cl^k \quad (44)$$

$$\text{for } C = 1 + \frac{1}{m} \frac{L}{S_{\min}^2(A)} \|b - Ax_{UC}\|_2.$$

Proof. First, we will show that the k -hop local sub-problem is generated by cutting constraints that are at least distance k from i under the primal-dual distance metric. We will prove this by reasoning about the supports of the appropriate matrix products. The set of primal variables contained in the k -hop neighborhood of x_i can be equivalently characterized as

$$N_k^{(p)}(i) = \{j \mid (A^T A)^k_{ij} \neq 0\} = \text{supp}([(A^T A)^k]_i); \quad (45)$$

Similarly, the primal-dual distance metric can be defined as

$$d(i; c) = \min_{j \in c} \sup_{h \in N_k^{(p)}(i)} \|A^T(AA^T)^k^{-1}g\|_2 \quad (46)$$

$$= \min_{j \in c} \sup_{h \in N_k^{(p)}(i)} \|(A^T A)^k^{-1}A^T g\|_2 \quad (47)$$

Because the graph G_{dec} is defined by placing an edge between agents that appear together in the same constraint, if $A_{c;i} \neq 0$ and $A_{c;j} \neq 0$ for some constraint c , then for all $l \in V^{(d)}$,

$$jd(i;l) \leq d(j;l) + 1;$$

Moreover, to generate the k -hop local sub-problem, a constraint is only cut if it contains a variable of distance at least $k+1$. Consequently, all of the primal variables in the cut constraint are at least distance k from i . We can now apply Corollary IV.5.1 to bound the error in component i as

$$\|x_i^{(k)} - x_i\| \leq \frac{2\|D^{(k)}\|}{S_{\min}(A)} l^k;$$

We will bound the $D^{(k)}$ term by deriving the maximum constraint violation error, $\|b - \hat{b}^{(k)}\|_2$. We do so by noting that the solution to the local sub-problems are consistent with the solution to

$$\hat{x}^{N(i;k)} = \arg \min_{x \in \mathbb{R}^N} f(x) \quad (48)$$

subject to $A_{C_{N(i;k)}} x = b_{C_{N(i;k)}}$;

That is, the constraints are equivalent to that of agent i 's k -hop local sub-problem but all variables are included in the cost function. Precisely,

$$x^{(N(i;k))} = \hat{x}^{N(i;k)}_{N(i;k)};$$

Consequently, only variables in $N(i;k)$ are constrained. We define $x_{UC} = \arg \min f(x)$ to be the solution to the unconstrained problem. Then,

$$\hat{x}^{N(i;k)}_i = \begin{cases} x_i^{(N(i;k))}; & \text{if } i \in N(i;k) \\ x_{UC,i}; & \text{if } i \notin N(i;k); \end{cases} \quad (49)$$

The component-wise constraint violation are given by,

$$b - \hat{b}^{(k)}_i = \begin{cases} 0; & \text{if } i \in C_{N(i;k)} \\ b - A\hat{x}^{(N(i;k))}_i; & \text{if } i \notin C_{N(i;k)}; \end{cases} \quad (50)$$

To obtain a uniform bound on $\|b - A\hat{x}^{(N(i;k))}\|_2$, we will show that

$$\|b - A\hat{x}^{(N(i;k))}\|_2 \leq 1 + \frac{L}{m} \frac{S_{\max}(A)}{S_{\min}(A)} \|b - Ax_{UC}\|_2 \quad (51)$$

Because f is L -smooth and m -strongly convex,

$$\frac{m}{2} \|x - x_{UC}\|_2^2 \leq f(x) - f(x_{UC}) \leq \frac{L}{2} \|x - x_{UC}\|_2^2 \quad (52)$$

Moreover, because $f(\hat{x}) \leq f(x)$,

$$\frac{m}{2} \|\hat{x} - x_{UC}\|_2^2 \leq \frac{L}{2} \|x - x_{UC}\|_2^2; \quad (53)$$

Then, using the triangle inequality,

$$\|x - \hat{x}\|_2 \leq \|x - x_{UC}\|_2 + \|x_{UC} - \hat{x}\|_2 \leq 1 + \frac{L}{m} \|x - x_{UC}\|_2 \quad (54)$$

